

Audio (Embedded)

You may add audio files to your content by providing the URL to the location of the audio file. Like [Embedded Video](#), any audio files must already exist on the USM media server (see note, below) before the content type is created.

Once created, the audio will be displayed with a standard interface (note: the user no longer needs QuickTime or any other plugin):



The fields for this type are:

- **Title**
Heading for audio
- **Body**
Any description of the audio file.
NOTE: If available, it is often helpful to provide text transcriptions, in case of any problems accessing the audio file.
- **Audio URL**
Full URL (including "http://...") of the desired audio file
NOTE: Audio files should be located on the media server ("http://media.usm.maine.edu/..."), but the following podcast services are also currently supported: [odeo](#), [Podcast Alley](#), [podOmatic](#).

Using the media server

To request an account on the media server, please place a ticket with the Help Desk. Once confirmed, you will be provided information on how to log in and manage files.

See Also

- [Video \(Embedded\)](#)